

Engineering Methods of Reducing Hazard Risk

- Specifying Current Limiting Fuses on Low Voltage Switchgear Breakers
- IR detectors / IOC relays / Pressure relays in switchgear
- Dual Setting relays
- Specifying ARC Resistant Switchgear
- Remote Control of Switchgear Breakers
- Remote Racking of Switchgear Breakers
- High Resistance Grounding on Low Voltage and Medium Voltage (15kV and below) Systems
- Others???

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Common Electrical Task



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Safer Engineering Design



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Flash Boundary

$$D_c = [2.65 \times MVA_{bf} \times t]^{1/2}$$

D_c = 2nd degree burn distance
MVA_{bf} = bolted fault at point of arc
t = clearing time

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Flash Boundary

$$D_c = [53 \times MVA \times t]^{1/2}$$

D_c = 2nd degree burn distance (ft)
MVA = Transformer MVA rating
t = clearing time (sec)
(alternate formula)
D_c = [2.65 * *MVA_{bf}* * *t*]^{0.5}
MVA_{bf} = bolted fault MVA at point of fault.

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Personal Protective Equipment

- PPE for Shock Protection
- PPE for Thermal Protection from Arc

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PPE

- PPE shall be provided and used
- Shall be inspected prior to each use



Art Wise in protective clothing and gear as he inserts a starter bucket into a Motor Control Center.

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Hazard Risk Category Table 130.7(C)(9)(a)

Table 130.7(C)(9)(a) Hazard/Risk Category Classifications

Task (Assumes Equipment Is Energized, and Work Is Done Within the Flash Protection Boundary)	Hazard/ Risk Category	V-rated Gloves	V-rated Tools
Panelboards Rated 240 V and Below — Notes 1 and 3			
Circuit breaker (CB) or fused switch operation with covers on	0	N	N
CB or fused switch operation with covers off	0	N	N
Work on energized parts, including voltage testing	1	Y	Y
Removal/install CBs or fused switches	1	Y	Y
Removal of bolted covers (to expose bare, energized parts)	1	N	N
Opening hinged covers (to expose bare, energized parts)	0	N	N

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Table Notes

- 1. Maximum of 25 kA short circuit current available, 0.03 second (2 cycle) fault clearing time.
- 2. Maximum of 65 kA short circuit current available, 0.03 second (2 cycle) fault clearing time.
- 4. Maximum of 42 kA short circuit current available, 0.33 second (20 cycle) fault clearing time.
- 5. Maximum of 35 kA short circuit current available, 0.5 second (30 cycle) fault clearing time.

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Ancillary Protective Equipment

- Tools
- Temporary grounds
- Rubber insulating equipment
- Barriers
- Inspection and maintenance

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PPE matrix

Protective Clothing and Equipment Hazard/Risk Category Number	Protective Systems for Hazard/Risk Category					
	-1 (Note 3)	0	1	2	3	4
Non-melting (according to ASTM F 1506-00) or Untreated Natural Fiber						
a. T-shirt (short-sleeve)	X			X	X	X
b. Shirt (long-sleeve)	X	X		X	X	X
c. Pants (long)	X	X	X	X	X	X
FR Clothing (Note 1)						
a. Long-sleeve shirt			X	X	X	X
b. Pants			X	X	X	X
c. Coverall			X	X	X	X
d. Jacket, parka, or rainwear			AN	AN	AN	AN
FR Protective Equipment						
a. Flash suit jacket (multilayer)						X
b. Flash suit pants (multilayer)						X
c. Head protection						
1. Hard hat			X	X	X	X
2. FR hard hat liner						AR
d. Eye protection						
1. Safety glasses	X	X	X	AL	AL	AL
2. Safety goggles				AL	AL	AL
e. Face and head area protection						
1. Arc-rated face shield, or flash suit hood				X		
2. Flash suit hood				X	X	X
3. Hearing protection (ear canal inserts)				X	X	X
f. Hand protection						
1. Leather gloves (Note 2)			AN	X	X	X
g. Foot protection						
1. Leather work shoes			AN	X	X	X

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Protective Clothing Characteristics

Hazard risk category	Description	Min arc rating Cal/sqcm
0	Non-melting flammable	N/A
1	FR shirt/pant or FR coverall	4
2	Cotton underwear + FR shirt/pant	8
3	Cotton underwear + FR shirt & pants + FR coveralls	25
4	Cotton underwear + FR shirt & pants + FR coverall	40

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PPE examples



- *Troubleshooting live equipment, such as testing a contactor (left), requires hazard/risk level 2 PPE, suitable for protection from an arc flash of 8 cal/cm², but racking of a circuit breaker (right) demands hazard/risk level 3 PPE, suitable for protection from an arc flash of 25 cal/cm².*

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Alerting Techniques

- Safety signs and tags
- Barricades outside Limited Approach Boundary
 - How about if arc boundary > limited approach boundary?
- Attendants

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Electrical Safety – Safe work practices

~~Video~~



Powerplant Engineering Session 2

Download Steam table &/or software
Homework review – Question two out
How was homework easy or hard?

Syllabus Update – No session next week

Tour Optional

Homework 2 guidance

- Nuclear SG = Saturated Steam
- If substance subcooled, used

T-s plot or software, table will not

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Questions?

Steam Fundamentals

Temperature – Average Molecular KE
Steam cycle (Thermodynamics)
Temperature (hot to cold)

$$T_R = T_F + 460$$

$$T_K = T_C + 273$$

Use R (or K) for engineering calculations

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Steam Fundamentals

Pressure – force per unit area
Pisa – Psig – “hg

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Steam Fundamentals

Three modes of heat transfer –
Conduction
Convection
Radiation

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Steam Fundamentals

Conduction is the transfer of energy through matter from particle to particle. It is the transfer and distribution of heat energy from atom to atom within a substance. Conduction is most effective in solids-but it can happen in fluids.

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Convection is the transfer of heat by the actual movement of the warmed matter. Convection is the transfer of heat energy in a gas or liquid by movement of currents. (It can also happen in some solids.) The heat moves with the fluid.

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Steam Fundamentals

Radiation: Electromagnetic waves that directly transport ENERGY through space (no medium needed for heat transfer).

Steam Fundamentals

Enthalpy – total useful energy in substance (BTU/lbm)

Includes internal & flow energy

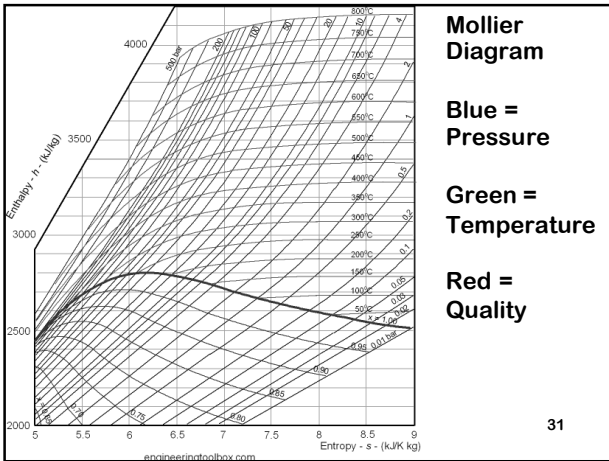
$$h = (u + p \cdot v) / J$$

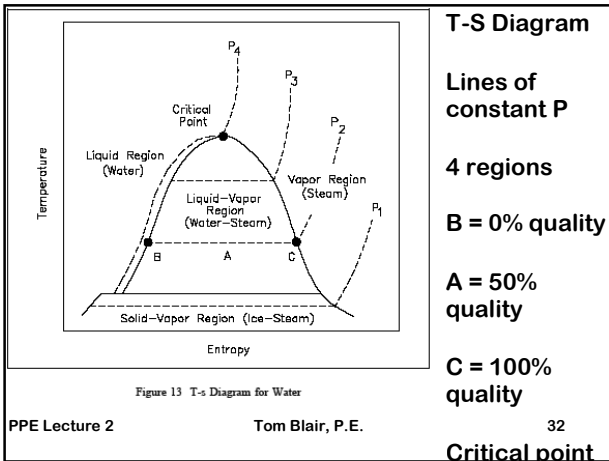
Entropy – energy not available for work (BTU/lbm*R)

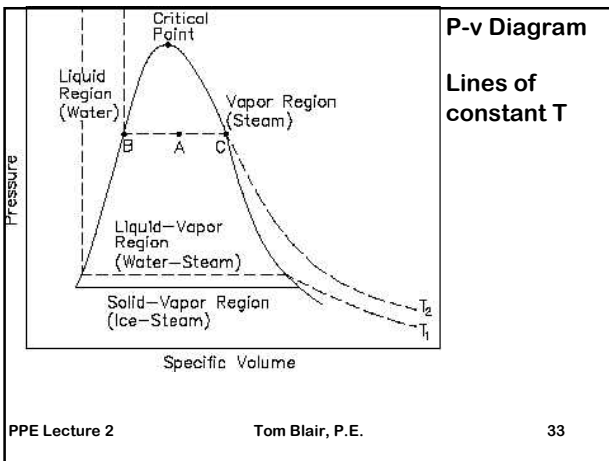
Steam Fundamentals

States – solid – liquid – gas

Value of h defined by properties of material.







Steam Fundamentals

Steam Tables – Download Available at Class website
thomasblairpe.com/ppe.html

Steam Property Software – Link to software available at class website
Thomasblairpe.com/ppe.html

Steam Fundamentals

Steam Tables – Saturated & Superheated Steam sections

First for Saturated section – How to use:

Table 1. Saturated Steam: Temperature Table

Temp Fahr t	Abs Press. Lb per Sq in. p	Specific Volume		
		Sat. Liquid v _f	Evap v _{fg}	Sat. Vapor v _g
32.0*	0.08859	0.016022	3304.7	3304.7
34.0	0.09600	0.016021	3061.9	3061.9
36.0	0.10395	0.016020	2839.0	2839.0
38.0	0.11249	0.016019	2634.1	2634.2

Temperature (°F)
Abs Press (psia)
Vf = 0% quality Specific Volume
Vg = 100% quality Specific Volume
Vfg = Specific Volume difference between Vg and Vf

Steam Fundamentals

Answer:

- A. From table, $h_f = 180.7$ (BTU/lbm)
- B. From table, $h_g = 1150.5$
- C. Using equation;
 $h(50\%) = 180.17 + 970.3 * (50/100) = 665$ (BTU/lbm)
- D. Pressure is $P_{sat} = 14.7$ psia

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Steam Fundamentals

Saturated steam also given with
pressure instead of temperature
SAME INFO

Abs. Press. Lb/Sq. In. p	Temp Fahr t	Specific Volume		
		Sat. Liquid v_f	Evap v_{fg}	Sat. Vapor v_g
0.08865	32.018	0.016022	3302.4	3302.4
0.25	59.323	0.016032	1235.5	1235.5
0.50	79.586	0.016071	641.5	641.5
1.0	101.74	0.016136	333.59	333.60
5.0	162.24	0.016407	73.515	73.532
10.0	193.21	0.016592	38.404	38.420
14.696	212.00	0.016719	26.782	26.799
15.0	213.03	0.016726	26.274	26.290

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Steam Fundamentals

Steam Tables – Superheated Steam
sections - How to use:

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Table 3. Superheated Steam

Abs Press. Lb/Sq In. (Sat. Temp)	Sat. Water	Sat. Steam	Temperature — Degrees Fahrenheit					
			200	250	300	350	400	
1 (101.74)	Sh		98.26	148.26	198.26	248.26	298.26	
	v	0.01614	333.6	392.5	422.4	452.3	482.1	511.9
	h	69.73	1105.8	1150.2	1172.9	1195.7	1218.7	1241.8
	s	0.1326	1.9781	2.0509	2.0841	2.1152	2.1445	2.1722

Abs Press (psia) / Tsat also
 Sh = Superheat, F
 v = Specific Volume, (F³/lbm)
 h = enthalpy, (BTU/lbm)
 s = entropy, (BTU/(lbm * F))

Table 3. Superheated Steam

Abs Press. Lb/Sq In. (Sat. Temp)	Sat. Water	Sat. Steam	Temperature — Degrees Fahrenheit					
			200	250	300	350	400	
1 (101.74)	Sh		98.26	148.26	198.26	248.26	298.26	
	v	0.01614	333.6	392.5	422.4	452.3	482.1	511.9
	h	69.73	1105.8	1150.2	1172.9	1195.7	1218.7	1241.8
	s	0.1326	1.9781	2.0509	2.0841	2.1152	2.1445	2.1722

Sh, v, h, and s values given for
 - saturation conditions
 - various higher temps

Steam Fundamentals

Example 2: For **superheated steam** at 400 °F at atmospheric pressure (14.7 psia);

- A. What is the enthalpy?
- B. What is amount of “Superheat”

Table 3. Superheated Steam

Abs Press. Lb/Sq In. (Sat. Temp)	Sat. Water	Sat. Steam	Temperature – Degrees Fahrenheit				
			200	250	300	350	400
14.696 (212.00)	Sh		38.00	88.00	138.00	188.00	
	v	.0167	26.799	28.42	30.52	32.60	34.67
	h	180.17	1150.5	1168.8	1192.6	1216.3	1239.9
	s	.3121	1.7568	1.7833	1.8158	1.8499	1.8743

A. Enthalpy is 1239.9 (BTU/lbm)
B. Amount of “super heat” is 188 °F
 (note: this is given in table, but also
 can
 Calculate as 400 °F – 212 °F)

Steam Fundamentals

Example 3: For **superheated steam** at 350 °F at atmospheric pressure (14.7 psia);

A. What amount of energy is required to raise 2 lbm of steam from 350 °F to 400 °F?

B. What is change in volume of that 2 lbm sample when it changes from 350 °F to 400 °F?

Table 3. Superheated Steam

Abs Press. Lb/Sq In. (Sat. Temp)	Sat. Water	Sat. Steam	Temperature – Degrees Fahrenheit				
			200	250	300	350	400
14.696 (212.00)	Sh		38.00	88.00	138.00	188.00	
	v	.0167	26.799	28.42	30.52	32.60	34.67
	h	180.17	1150.5	1168.8	1192.6	1216.3	1239.9
	s	.3121	1.7568	1.7833	1.8158	1.8499	1.8743

A. Energy = h * m
 = (1239.9 – 1216.3)(BTU/lbm) * 2(lbm)
 = 47.2 BTU
 B. (34.67 – 32.5)(F³/lbm) * 2(lbm)
 = 4.34 F³

Steam Fundamentals

Why Enthalpy is important value!!!

Example 4: For **superheated steam** at 400 °F at atmospheric pressure (14.7 psia) that is flowing into a turbine at a rate of 100,000 lbs/hr

A. What is the ideal rate of energy delivery (POWER) into the turbine (excluding energy of exhaust)?

$$\text{Energy/Time} = \text{Power} = h * \text{flow rate}$$

Table 3. Superheated Steam

Abs Press. Lb/Sq In. (Sat. Temp)	Sat. Water	Sat. Steam	Temperature – Degrees Fahrenheit				
			200	250	300	350	400
14.696 (212.00)	Sh		38.00	88.00	138.00	188.00	
	x	.0167	26.799	28.42	30.52	32.60	34.67
	h	180.17	1150.5	1168.8	1192.6	1216.3	1239.9
	s	.3121	1.7568	1.7833	1.8158	1.8499	1.8743

$$\begin{aligned} \text{A. Power} &= h * (m/t) \\ &= (1239.9)(\text{BTU/lbm}) * 100,000(\text{lbm/hr}) \\ &= 123.99 \text{ MBTU/hr} \end{aligned}$$

Steam Fundamentals

Why Enthalpy is important value!!!

Example 5: For the system described in example 4, if the turbine exhaust steam is at 1 psia, saturated steam conditions, steam quality of 90%, what is net power delivered to the turbine by the steam?

From example 4, enthalpy into turbine was (1239.9)(BTU/lbm)

Abs Press. Lb/Sq In. p	Temp Fahr t	Sat. Liquid h _f	Enthalpy	
			Evap h _{fg}	Sat. Vapor h _g
0.08865	32.018	0.0003	1075.5	1075.5
0.25	59.323	27.382	1060.1	1087.4
0.50	79.566	47.523	1048.6	1096.3
1.0	101.74	69.73	1036.1	1105.8
5.0	162.24	130.20	1000.9	1131.1
10.0	193.21	161.26	982.1	1143.3
14.696	212.00	180.17	970.3	1150.5
15.0	213.03	181.21	969.7	1150.9

A. $h_f = 69.73$ & $h_{fg} = 1036.1$

$$h = h_f + h_{fg} * (\% \text{quality} / 100\%)$$

$$= 69.73 + 1036.1 * (90/100)$$

$$= 1002.22 \text{ (BTU/lbm)} = \text{enthalpy out of turb.}$$

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Steam Fundamentals

Net enthalpy drop is $1239.9 - 1002.22$

$$= 237.68 \text{ (BTU/lbm)}$$

Given that mass flow is **100,000 lbm/hr**

Net power delivered to turbine is

$$237.68 \text{ BTU/lbm} * 100,000 \text{ lbm/hr} =$$

$$23,768 \text{ MBTU/hr}$$

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Steam Fundamentals

If we define efficiency (ignoring pump work) as;

$P(\text{turb})_{\text{out}} / P(\text{turb})_{\text{in}} * 100\%$, efficiency of this turbine is;

$$(23.768/123.99) * 100\% =$$

19.2% efficient

Perhaps this is why we do not run turbines at atmospheric pressure ☺

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Steam Fundamentals

Previous steam fundamentals critical to understand –

Lets practice using steam tables now.

Steam Fundamentals

Ideal Gas Law – approximation for steam

$$PV = nRT \text{ or}$$

$$PV/T = \text{constant}$$

Therefore

$$P_1V_1/T_1 = P_2V_2/T_2$$

Steam Fundamentals

Ideal Gas Law Continued – $PV/T = \text{const}$

With V constant, if you raise T, you raise P.

With P constant, if you raise T, you raise V.

Steam Powerplants

Questions?

See you in two weeks!
